

# Partner Integrations

Whether you're using Visual3D or SIFT, HAS-Motion offers documented integrations with a variety of partners, including camera manufacturers, motion capture systems, force plates, EMG, and IMU providers. The companies listed are grouped based on the specific products or technologies we integrate with, even if they offer additional solutions outside the scope of our platform. Below is more information on our current integrations.

## Camera Manufacturers

### Natural Point (Optitrack)

[NaturalPoint's OptiTrack](#) produces motion capture cameras designed to work with its Motive software, enabling the capture and export of motion data in C3D format. A wide range of OptiTrack cameras can be integrated for real-time streaming into Visual3D. The camera capture software included with [AMASS](#) (ADTech Motion Analysis Software System) that leverages the NaturalPoint SDK for data acquisition, while AMASS itself generates the resulting C3D files.[6]

An overview of Natural Point can be seen here, [Natural Point \(Optitrack\) Overview](#)

| Supported Integrations                          |
|-------------------------------------------------|
| <a href="#">OptiTrack Biomech 57 Marker Set</a> |
| <a href="#">Real-Time Plugin NP OptiTrack</a>   |
| <a href="#">Real-Time Plugin Motive</a>         |

### Qualisys

[Qualisys](#) motion capture systems offer a range of high-speed cameras designed for different motion capture environments, from small lab spaces to larger scale outdoor setups. Qualisys systems support data exported in C3D format for integration with Visual3D. [11]

If using [Qualisys QTM](#), the data is being streamed as its received and is processed. Visual3D can save the streamed frames out to a C3D file, or directly capture a static trial from the data streaming in. QTM must be running and streaming out identified target data, then Visual3D can connect to the active QTM stream to access that data. More information about [Qualisys QTM](#) can be found on this page.

### Vicon

[Vicon](#) offers motion capture cameras and systems widely used in film, gaming, sports, and biomechanics. Its technology enables precise motion tracking and real-time performance capture. Vicon's Nexus software allows users to capture, process, and analyze motion data, with C3D files exportable directly into Visual3D. [13]

[Vicon Nexus](#) is Vicon's software for motion capture used for modeling and processing, more information can be found here, [Vicon Nexus Real-Time Integration](#).

| Vicon Plug-Ins                          |
|-----------------------------------------|
| <a href="#">Plug-In Gait Full-Body</a>  |
| <a href="#">Plug-In Gait Lower Limb</a> |
| <a href="#">Oxford Foot Model</a>       |

## Motion Capture Systems

### BTS

[BTS Bioengineering](#) provides a range of motion capture solutions that export C3D files, which are compatible with both Visual3D and SIFT.

### Fujitsu

[Fujitsu Human Motion Analytics](#) is an AI-powered, markerless motion capture platform that enables the analysis and visualization of movement from video footage. The solution integrates with Visual3D and SIFT, as Fujitsu's .bvh file format is supported. [3]

An overview of how Fujitsu integrates with our solutions is available here: [Fujitsu Overview](#).

### KinaTrax

[KinaTrax's](#) multi-camera system and deep learning technology allows 3D tracking of joint and bone movements in both game and lab environments [7]. KinaTrax's C3D files are supported in Visual3D and Sift.

When a KinaTrax C3D file is imported into Visual3D, [ROTATION](#) and [KINETIC\\_KINEMATIC](#) signals are created. The joint rotations are extracted and converted into 4×4 ROTATION matrices, representing each segment's full pose (orientation and position) for each frame stored in the data tree. The model is automatically built with each segment's data stored as KINETIC\_KINEMATIC signals.

### Theia Markerless

[Theia](#) uses motion capture technology to track key points and generate 3D skeletal models. The captured data can be exported in various formats, including .c3d, which is compatible with Visual3D for processing and analysis.[2]

An overview of Theia, including commonly used commands and supported integrations, can be found here: [Theia Overview](#).

| Visual3D Pipeline Commands        |
|-----------------------------------|
| <a href="#">Manage_File_Merge</a> |

## OpenSim

[OpenSim](#) is a freely available software system that lets users develop models of musculoskeletal structures and create dynamic simulations of movement. [4]

An Opensim overview page with common pipeline commands and supported integrations can be found here, [Opensim Overview](#).

| Supported Integrations                      |
|---------------------------------------------|
| <a href="#">Modeling Requirements</a>       |
| <a href="#">Visual3D-to-OpenSim Exports</a> |
| <a href="#">Manual OpenSim Tutorial</a>     |
| <a href="#">Virtual Lab for OpenSim</a>     |

## Matlab

[MATLAB](#) is a programming and numeric computing platform that can be used to analyze data, develop algorithms and create models that can interface with programs such as Visual3D and Sift. [1]

A MATLAB overview page with common commands and supported integrations are outlined here, [MATLAB Overview](#).

| Visual3D Pipeline Commands               | Supported Integrations                                                 |
|------------------------------------------|------------------------------------------------------------------------|
| <a href="#">Export_Data_To_Matfile</a>   | <a href="#">Integrating Matlab dlls</a>                                |
| <a href="#">Import_Data_From_Matfile</a> | <a href="#">Transferring Information between Visual3D and MATLAB</a>   |
| <a href="#">Eval_In_Matlab</a>           | <a href="#">FIR and IRR Filter Design and Analysis</a>                 |
| <a href="#">Get_From_Matlab</a>          | <a href="#">Using the Matlab FDA tool for Designing a Notch Filter</a> |
| <a href="#">Put_To_Matlab</a>            | <a href="#">Matlab Read V3D Text</a>                                   |

A [MATLAB FAQ](#) can be found here for commonly asked questions.

## PhaseSpace

[PhaseSpace](#) motion capture systems uses LED markers and high-speed cameras to capture 3D motion data in real time. Designed for applications in biomechanics, animation, and robotics, PhaseSpace systems support integration with Visual3D through the import of their C3D files. [10]

## Jiku

[Jiku's Power1D](#) can be used by drag and dropping CSV files with processed waveform signals to run automated post-hoc power analysis. Power1D integrates with Sift by being able to drag-and-drop signals from the Explore tab into Power1D. [12]

Groups, subgroups, workspaces, or individual traces can be selected by ctrl-shift clicking on desired signal(s) and dragging and dropping into Power1D. Additionally, signals can be drag-and-dropped into empty txt files.

## Force Plates

Common force plate processing steps can be found on our [Force Plate Overview](#) page.

The following includes information on types of force platforms from our various force platform partners:

1. [Verify Force Platform Parameters](#)
2. [Calculating Force Signals](#)
3. [Filtering Force Signals](#)
4. [Force Assignment](#)
5. [C3D Parameters](#)
6. [Computing Force, COP, and Free Moment](#)

Each force platform type's analog channels and calibration matrices can be seen here, [FP\\_Type](#). Along with the process of [Transforming the GRF into the Laboratory Coordinate System](#).

More information on how to collect data from treadmills with embedded force plates can be found here, [Treadmills Overview](#), along with how to [process data from instrumented treadmills](#). Additionally, an overview page on our partner's types of [Instrumented Treadmills](#).

Some force platforms are capable of moving during a trial. However, the C3D file format is designed to only accommodate static force platforms, making it difficult to incorporate dynamic platforms. This page provides guidance on how to handle a moving force platform within Visual3D, see here [Dynamic Force Platforms](#).

## AMTI

[AMTI](#) offers force plate systems that integrate with Visual3D through support for C3D files. When collecting force plate data alongside motion capture, the force signals are embedded in the C3D file exported by the motion capture system, allowing Visual3D to read the data directly.[8]

AMTI's data acquisition software also supports direct export of raw 3D force and moment data (Fx, Fy, Fz, Mx, My, Mz per plate) as a comma-separated .txt file. These files can be imported into Visual3D using the pipeline command [Import Analog Signals From AMTI Ascii File](#).

In most workflows, motion capture software works in tandem with force plates, allowing for synchronized data collection and export of force signals within the C3D file, which can simplify the analysis process in Visual3D.

## Bertec

[Bertec](#) force plates provide ground reaction force data for gait, balance, and performance analysis. Through integration with Visual3D, users can access force plate signals directly within Visual3D to further process data for a variety of research and clinical applications. [9]

Refer to the [Bertec Overview](#) for more information about Bertec's force plates and treadmill dimensions and coordinate systems.

## TreadMetrix

[Treadmetrix](#) treadmills are instrumented systems designed for biomechanical analysis. They have both single-belt and split-belt force plate embedded treadmills, they offer flexible speed range, acceleration, pitch/translation control, and measurement accuracy. [5] Treadmetrix can export C3D files that are compatible with Visual3D and Sift.

Treadmetrix common commands and supported integrations are outlined here:

| Visual3D Pipeline Commands                       | Supported Integrations                                           |
|--------------------------------------------------|------------------------------------------------------------------|
| <a href="#">Metric_Compute_Temporal_Distance</a> | <a href="#">Temporal Distance Calculations for Gait Analysis</a> |
|                                                  | <a href="#">Treadmetrix Client</a>                               |
|                                                  | <a href="#">Gait Events using Kinematic Data</a>                 |
|                                                  | <a href="#">Mimicking Temporal Distance</a>                      |

## EMG

Electromyography (EMG) measures electrical signals generated by muscles during contraction, providing a physiological view of movement.

More information about EMG signals can be found here, [EMG Overview](#).

The following links will redirect you to pages detailing the use of Visual3D pipeline commands that are commonly used in the general processing of EMG data:

- [High Pass Filter \(Removing DC Bias\)](#)
- [Lowpass Filter](#)
- [Rectify](#)
- [Moving RMS](#)
- [Teager Kaiser Energy Operator](#)
- [Assign Tags To File](#)

Note: To import EMG signals into a motion C3D file using [Import\\_Signals\\_From\\_C3D\\_File](#): if the [ANALOG](#) signal rate from the EMG file is inconsistent with the C3D file, Visual3D will resample the data to match the data rate of the ANALOG data in the c3d file format and/or resample the data as an integer multiple of the POINT rate.

## Delsys

[Delsys](#) is a electromyography technology that can integrate with Visal3D and Sift. Delsys applications can export EMG signals in the C3D file format, allowing them to be imported directly into motion files within Visual3D.

Visual3D has the following pipeline command that could be used to import EMG signals [Import\\_Analog\\_Signals\\_From\\_Delsys\\_Ascii\\_File](#), although Delsys has the ability to export raw EMG signals in C3D format which easily integrates into the Visual3D workflow. To import the EMG signals contained in a C3D to a motion file use [Import\\_Signals\\_from\\_C3D\\_File](#).

## Noraxon

[Noraxon](#) collects EMG signals independent of a motion capture system. These ANALOG signals can be imported into a C3D file that contains motion capture or force platform data. Noraxon also exports C3D files that can be imported into a Visual3D workspace.

Signals from these files can be imported into Visual3D using the [Import\\_Signals\\_From\\_C3D\\_File](#) command.

## IMU

### Movella (Xsens)

[Movella's Xsens](#) uses IMU's to track motion, and processes the information in MVN, resulting in an MVNX file or a C3D file. Visual3D and Sift support MVNX files, this file type can be imported via the pipeline command or opened manually . For more information, [Movella Xsens Overview](#).

Xsens provides both [female and male anatomical models](#), the exported C3D and/or MVNX files are fully compatible with Visual3D. No model-specific adjustments are required during import into Visual3D or Sift.

| Supported Integrations                               |
|------------------------------------------------------|
| <a href="#">Opening MVNX Files</a>                   |
| <a href="#">Exporting Xsens Data from MVN Studio</a> |
| <a href="#">Xsens Prop</a>                           |

### AiQ Synertial

[Synertial](#) manufactures IMUs designed for real-time human motion tracking. Their technology is widely used in biomechanics, animation, sports science, ergonomics, and VR/AR applications. Synertial data can be imported into Visual3D using the MVNX format, this file type can be imported via the pipeline command or opened manually. [14]

## References

- [1] <https://www.mathworks.com/products/matlab.html>
- [2] <https://www.theiamarkerless.com/about#how>
- [3] [https://mkt-europe.global.fujitsu.com/human-motion-analytics-en\\_reg](https://mkt-europe.global.fujitsu.com/human-motion-analytics-en_reg)
- [4] <https://simtk.org/projects/opensim>
- [5] <https://treadmetrix.com/>
- [6] <https://www.optitrack.com/>
- [7] <https://www.kinatrax.com/>
- [8] <https://www.amti.biz/>
- [9] <https://www.bertec.com/>
- [10] <https://www.phasespace.com/>

- [11] <https://www.qualisys.com/>
- [12] <https://jiku.pro/>
- [13] <https://www.vicon.com/>
- [14] <https://www.synertial.com/>

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