

Digitizing_

documentation in progress.....

This tutorial uses the Visual3D Server for streaming data to Visual3D from a C3D file.



After the model is built, click on the real-time tab, connect to the server, and you should see the real time model.

From:

<https://has-motion.com/wiki/> - **Wiki Documentation Site**

Permanent link:

https://has-motion.com/wiki/doku.php?id=visual3d:tutorials:real_time:digitizing&rev=1720793397

Last update: **2024/07/12 14:09**

