

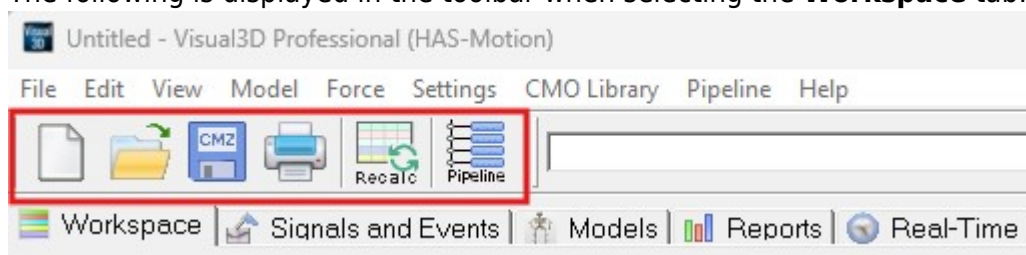
# Visual3D Toolbar

The toolbar provides common buttons/tasks that can be done within Visual3D.

Depending on the current tab (Workspace, Signals and Events, Models, Reports, etc.), the toolbar options will change.

## Workspace Tab

The following is displayed in the toolbar when selecting the **Workspace** tab:



| Toolbar Button                                                                                            | Functionality                                                                                                                                                                                                                               |
|-----------------------------------------------------------------------------------------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| New Workspace:<br>     | Empties current workspace and creates a new one.<br>Can also be selected to close files shown in the <b>Active File Combo Box</b> , an alternative method of closing files is to use the pipeline command called <a href="#">File_Close</a> |
| Open Files:<br>        | Opens movement files.<br><b>NOTE:</b> Although default mask shows .c3d and .cmz files, this button can also open other file types such as ASCII files.                                                                                      |
| Save File:<br>         | Saves workspace as a .cmz file.                                                                                                                                                                                                             |
| Print:<br>             | Opens the print dialog box.                                                                                                                                                                                                                 |
| Recalculate:<br>       | Recalculates model and event data, can be pressed when changes are made to signals in order to apply it to the model                                                                                                                        |
| Pipeline Workshop:<br> | Opens the pipeline workshop dialog box, more information can be found at the following link: <a href="#">Visual3D Pipeline</a>                                                                                                              |

## Signals And Events Tab

The following is displayed in the toolbar when selecting the **Signals and Events** tab.



| Toolbar Button | Functionality |
|----------------|---------------|
|----------------|---------------|

|                                                                                                         |                                                                                                                                                                                                                                                                         |
|---------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| Event Editing:<br>     | Manually adjust events: Edit Events (Pencil), Add Events (Plus Sign)                                                                                                                                                                                                    |
| Camera Reset:<br>      | Reset the 3D View to the default size.                                                                                                                                                                                                                                  |
| Force Vector Size:<br> | Adjust the scale of the force vectors in the 3D viewer.                                                                                                                                                                                                                 |
| Target Labels:<br>     | Turn on/off target labels in 3D viewer.                                                                                                                                                                                                                                 |
| Targets:<br>           | Turn targets on/off in 3D viewer                                                                                                                                                                                                                                        |
| Bones:<br>             | Turn the bones on/off in the 3D viewer. This is a toggle button, so the button loops through the following options: <ul style="list-style-type: none"><li>- Item All Bones On</li><li>- Kinetic Bones On</li><li>- Kinematic Bones On</li><li>- All Bones Off</li></ul> |
| Segment Geometry:<br>  | Turn the Segment Geometry on/off in 3D viewer                                                                                                                                                                                                                           |
| Segment Lines:<br>    | Turn Segment Lines on/off                                                                                                                                                                                                                                               |
| Active File: \\      | Active file defines what file is being processed and what file is displayed in the 3D viewer                                                                                                                                                                            |
| Query: \\            | <a href="#">Query</a> a set of files                                                                                                                                                                                                                                    |

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