

set_pipeline_parameter_to_data_value]] /signal_types=parameters /signal_folder=point
/signal_names=units ! /signal_components=all_components /parameter_name=text **;** create a
text signal using the pipeline parameter
[[visual3d:documentation:pipeline:other_commands:create_text_data|create_text_data]]
/signal_name=scott /signal_folder=test /signal_data_value=:text **;** this text signal is available in
the table. metricdataitem2.jpg ==== subject data item ==== subjectdataitem.jpg the edit box will
contain all subject data from the current workspace for example, to add the subject's name to the
metric table, you can define a subject metric to be a [[model_metrics_#a_string_as_a_metric|text
string]]. ==== text item ==== enter the text directly into the edit box. textitem.jpg
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