

set\_pipeline\_parameter\_to\_data\_value]] /signal\_types=parameters /signal\_folder=point  
/signal\_names=units ! /signal\_components=all\_components /parameter\_name=text \*\*;\*\* create a  
text signal using the pipeline parameter  
[[visual3d:documentation:pipeline:other\_commands:create\_text\_data|create\_text\_data]]  
/signal\_name=scott /signal\_folder=test /signal\_data\_value=:text \*\*;\*\* this text signal is available in  
the table. metricdataitem2.jpg ==== subject data item ==== subjectdataitem.jpg the edit box will  
contain all subject data from the current workspace for example, to add the subject's name to the  
metric table, you can define a subject metric to be a [[model\_metrics\_#a\_string\_as\_a\_metric|text  
string]]. ==== text item ==== enter the text directly into the edit box. textitem.jpg  
}}}}}}}}}}}}}}}}

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