

Result Types

/Result_Types

or

/RESULT_TYPES

The type of the result signal

For example:

EVENT_LABEL
ANALOG
TARGET
PARAMETERS
FORCE
COFP
FREEMOMENT
METRIC
KINETIC_KINEMATIC
LINK_MODEL_BASED
DERIVED
P2D

Note that very most commands the [Signal_Types](#) determines the allowable Result_Types.

For example, a TARGET cannot usually be turned into an ANALOG

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