

Modify_Line_Graph

Command

Modify a line graph in the report
Scale = Normalize 0% to 100%, Global Min to Max, or By explicit setting

```
Modify_Line_Graph /PAGE_NUMBER=1 /COLUMN_NUMBER=1 /ROW_NUMBER=1
/GRAPH_NUMBER=1 ! /GRAPH_TITLE= /GRAPH_TITLE_FONT=Arial /GRAPH_TITLE_FONT_SIZE=14 !
/GRAPH_TITLE_FONT_BOLD=FALSE ! /GRAPH_TITLE_FONT_ITALIC=FALSE !
/GRAPH_TITLE_FONT_UNDERLINE=FALSE ! /GRAPH_TITLE_ALIGN=ALIGN_CENTER !
/GRAPH_TITLE_VERTICAL_ALIGN=ALIGN_TOP /GRAPH_TITLE_COLOR=Black ! /GRAPH_LEGEND_TEXT=
/DISPLAY_LEGEND=FALSE ! /DISPLAY_LEGEND_FOLDER= ! /DISPLAY_LEGEND_SIGNAL= !
/DISPLAY_LEGEND_TAG= ! /DISPLAY_LEGEND_LINE= ! /DISPLAY_LEGEND_TEXT= ! /X_AXIS_LABEL= !
/X_AXIS_SCALE=Normalize 0% to 100% ! /X_AXIS_MIN= ! /X_AXIS_MAX= ! /Y_AXIS_LABEL= !
/Y_AXIS_SCALE=Global Min to Max ! /Y_AXIS_MIN= ! /Y_AXIS_MAX= !
/Y_USE_SCIENTIFIC_NOTATION=FALSE ;
```

Modify Report 2D Line Graph

Graph Title

Arial

14

Black

Custom

B

I

U

Graph Legend Text

Location

Page: 1

Row: 1

Column: 1

Graph # 1

☐ Display Legend

☐ Show Grid

☐ Set Increment

☐ Use Scientific Notation

X-Axis

Label

Scale

Gridlines

Tics

Normalize 0% to 100%

☐ Set XTic to Increment

Increment

Y-Axis

Label

Scale

Gridlines

Tics

Global Min to Max

☐ Set YTic to Increment

Increment

OK

Cancel

Parameters

Tics

You can either: Specify the number of tics you want to see on the X and Y axes - OR - Specify the number of tics to match the Increment Values

So if you Set XTic to Increment to TRUE, and X Increment is set to 5 - there will be a tic every 5 values. If you Set XTic to Increment to FALSE, and X Tics is set to 5 - there will be 5 tics on the x axis.

Set Increment

Rounds Values to the nearest increment (ex. Y Axis label will be rounded from 39.2 to 40 if set to 10)

So, if Set Increment is set to TRUE, and Y Increment is set to:

- 1, the Y axis labels will be rounded to the nearest whole number
- 5, the Y axis labels will be rounded to the nearest 5
- 10, the Y axis labels will be rounded to the nearest 10

GRAPH_TITLE_VERTICAL_ALIGN

Possible inputs: ALIGN_TOP | ALIGN_MIDDLE | ALIGN_BOTTOM

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