

# Signal Names

/Signal\_Names or /SIGNAL\_NAMES The names of the signals used by the Pipeline Command.

The + symbol is used as a delimiter for multiple entries.

For example, to specify the three signals RFT1, RFT2, and RFT3

/Signal\_Names=RFT1+RFT2+RFT3 Many commands allow Signal\_Names to be blank

/Signal\_Names= In the cases that this is allowed, this indicates that Visual3D should use all signals of the specified [Signal\\_Types](#)

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