

/Signal_Names or /SIGNAL_NAMES The names of the signals used by the Pipeline Command.

The + symbol is used as a delimiter for multiple entries.

For example, to specify the three signals RFT1, RFT2, and RFT3

/Signal_Names=RFT1+RFT2+RFT3 Many commands allow Signal_Names to be blank

/Signal_Names= In the cases that this is allowed, this indicates that Visual3D should use all signals of the specified [Signal_Types](#)

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Last update: 2024/06/17 18:20

