

COMPONENT_SEQUENCE

In version 5 we introduced the parameter **COMPONENT_SEQUENCE**

This replaced the legacy parameter **COMPONENTS**

There were two reasons behind this change.

1. it allows the user to specify the order of the components

/COMPONENT_SEQUENCE= X + Z + Y 2. it allows the user to specify more than 4 components

/COMPONENT_SEQUENCE= 0 + 2 + 4 + 6

From:
<https://has-motion.com/wiki/> - Wiki Documentation Site

Permanent link:
https://has-motion.com/wiki/doku.php?id=visual3d:documentation:pipeline:general_information:component_sequence&rev=1721149136

Last update: 2024/07/16 16:58

