Fixes a MAC Eva7 C3D File. If the file was modified in the C3D editor use ORIGINAL_EVA7=false.

```
Fix_MAC_Eva7_C3DFile
! /FILE_NAME=
! /SUFFIX=_
! /ORIGINAL_EVA7=TRUE
;
```

Back to Pipeline Commands Reference

Retrieved from “”

From:
https://has-motion.com/wiki/ - **Wiki Documentation Site**

Permanent link:
https://has-motion.com/wiki/doku.php?id=visual3d:documentation:pipeline:file_commands:fix_mac_eva7_c3dfile&rev=1718385985

Last update: **2024/06/14 17:26**