

Event TPR File

Overview

The Event_TPR_File command is used to match a pre-saved signal pattern to a signal in the current selected trial. When the shape of the signal matches the pattern, an event is created at that frame.

- It is typically used to validate and test pattern recognition templates when build TPR files for broader use across multiple trials..
- Signal being matched to must exist in the trial.

Pipeline Command

The command below is as seen on the Visual3D application, it has many parameters as there are many options to manipulate this command:

```
Event_TPR_File
! /SIGNAL_TYPES=
! /SIGNAL_FOLDER=ORIGINAL
! /SIGNAL_NAMES=
/EVENT_NAME=
! /SELECT_X=FALSE
! /SELECT_Y=FALSE
! /SELECT_Z=FALSE
/FILE_NAME=
! /TOLERANCE=20.0
;
```

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