Event_Rename

To **Rename** an event label, you can use a pipeline command or you can select the event in the data tree using the right mouse button.

Interactive selection from the data tree:

From the Edit Events Dialog

Pipeline command:

Event_Rename /Event_Name= The name of the original event /New_Event_Name= The name to be given to the **new event** /Event_Sequence= Sequence of Events that defines the ranges /Exclude_Events= An inclusive Event that excludes the range /Event_Instance= The instance of the existing event to copy. /Range_Instance= The instance of the existing event to copy. **;**

Event_Rename Dialog

Event Instance

Event_Instance=0 → copy all instances of the Event

Event_Instance=n → copy the nth instance of the Event

if n<1 count instances from the last Event; e.g. -1 = last instance

Range Instance

Range_Instance=0 → use all instances of the Range

Range_Instance=n → use the nth instance of the Range

if n<1 count instances from the last Range; e.g. -1 = last range

Example

In this example, the last event instance in the first range of the event sequence START+START is renamed.

Event_Rename /EVENT_NAME=TEST /NEW_EVENT_NAME=NEWTEST /EVENT_INSTANCE=-1 /RANGE_INSTANCE=1 /EVENT_SEQUENCE=START+START ! /EXCLUDE_EVENTS= **;**

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https://has-motion.com/wiki/ - **Wiki Documentation Site**

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