Event_Modify

Modify_Event

The name of the Legacy command. Visual3D should continue to recognize this command.

From:
https://has-motion.com/wiki/ - **Wiki Documentation Site**

Permanent link:
https://has-motion.com/wiki/doku.php?id=visual3d:documentation:pipeline:event_commands:event_modify&rev=1720792950

Last update: **2024/07/12 14:02**