

Event Commands Overview

The following commands are related to events in the Visual3D application. They are stored under the EVENT_LABEL file folder.

Event Creation Commands

Automatic Gait Events	Gait events are created automatically based on forces assigned to segments.
Event_Define_Event_Sequence	This is a far more flexible way to define an Event_Sequence
Event Between	Create an event within an event_sequence. In other words create an event that is between the first and last event in the event_sequence.

Event_Explicit

[Event Explicit](#)

Place an Event Label at an explicit frame number, or at a the nearest frame to a specified time. You can specify either a Frame or a Time but not both.

Event_Global_Maximum

[Event Global Maximum](#)

Specify an Event Label(s) at the Global Maximum of a signal.

Event_Global_Minimum

[Event Global Minimum](#)

Specify an Event Label(s) at the Global Minimum of a signal.

Event_Import_From_Orthotrak

[event_import_from_orthotrak](#)

Import events created by Orthotrak

Event_Maximum

[Event Maximum](#)

Event_Minimum

[Event Minimum](#)

Event_Onset

[Event Onset](#)

Create an Event Label using two Threshold crossings and a local minimum.

Event_Save_TPR_Signal

[Event TPR Signal](#)

Event_Threshold

[Event Threshold](#)

Place an event label at the frame where a signal crosses a specified value.

Event_TPR_File

[Event TPR File](#)

Event_TPR_Signal

[Event TPR Signal](#)

Event Management

Event Management Overview

Event_Delete

[Event Delete](#)

Event_Copy

[Event Copy](#)

Event_Rename

[Event Rename](#)

Event_Modify

[Event Modify](#)

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