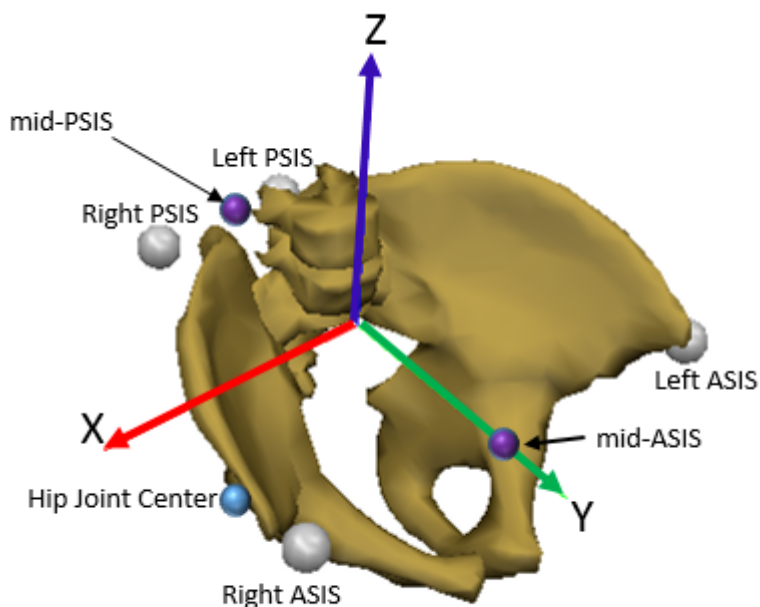


V3D Composite Pelvis

The V3D_Composite pelvis refers to a pelvis segment created by C-Motion which is a variation on the [Coda Pelvis](#). The segment is defined using the anatomical locations of the ASIS (Anterior Superior Iliac Spine) and the PSIS (Posterior Superior Iliac Spine). These landmarks are bony protuberances on the Pelvis bones that can be palpated on most (but not all) subjects. They are particularly useful if the subject is very thin, a cadaver, or a skeleton, and historically have been the reference points for defining the segment coordinate system for many experimental studies focused on determining regression equations for locating the hip joint centers. **Unfortunately, these landmarks are not easily palpated, or more importantly, cannot have motion capture markers placed accurately on them, for overweight subjects.**

Segment Definition



NOTE: This pelvis was implemented in Visual3D v5.02.17. CMO/CMZs which use this pelvis, cannot be opened in earlier versions of Visual3D.

Pelvis Origin

The origin of the pelvis segment coordinate system is defined as the mid-point between the mid-ASIS and the mid-PSIS. The length of the V3D_Composite pelvis is equal to the segment depth. By defining the Origin and length of the V3D_Composite in this manner the Center of Mass of the V3D_Composite pelvis will be more representative of the true pelvis centre of mass. This is particular useful when computing the total body centre of mass, total body moment of inertia and the total body angular

momentum.

Pelvis Orientation

The pelvis orientation is identical to the orientation of the CODA pelvis - the only difference between the two segments is the location of the origin.

- The (x-y) plane of the segment coordinate system is defined as the plane passing through the right and left ASIS markers, and the mid-point of the right and left PSIS markers.
- The x-axis is defined from the Left ASIS towards the Right ASIS.
- The z-axis is perpendicular to the (x-y) plane.
- The y-axis is then the cross product of the x-axis and z-axis.

If the markers have been placed accurately, the pelvis segment coordinate system will typically be tilted forward about 20 degrees, which is unfortunate for the calculation of the hip angle, but can be resolved using virtual segments ([see Segment Examples 5](#)).

NOTE: The midpoint of the PSIS markers is the same point as the SACRUM marker used for the Helen Hayes pelvis. Therefore, if a Helen Hayes markers set was used for the motion capture, a V3D_Composite pelvis can be created using the SACRUM marker twice (once for the left PSIS and once for the right PSIS).

Hip Joint Landmarks

Estimates for the Right and Left Hip Joint Center are represented as [landmarks](#) that are created automatically when the V3D_Composite pelvis segment is created. The location of the landmark is defined as:

- $RHJC = (0.36 * ASIS_Distance, -0.19 * ASIS_Distance + 0.5 * RPV_Depth - MODEL::METRIC::Target_Radius_ASIS, -0.30 * ASIS_Distance)$
- $LHJC = (0.36 * ASIS_Distance, -0.19 * ASIS_Distance + 0.5 * RPV_Depth - MODEL::METRIC::Target_Radius_ASIS, -0.30 * ASIS_Distance)$

These estimates are adapted from the articles:

- Bell AL, Pederson DR, and Brand RA (1989) Prediction of hip joint center location from external landmarks. Human Movement Science. 8:3-16:
- Bell AL, Pedersen DR, Brand RA (1990) A Comparison of the Accuracy of Several hip Center Location Prediction Methods. J Biomech. 23, 617-621.

NOTE: If the ASIS markers have been placed medial or lateral to the palpated landmark because the subject is overweight or because the markers can not be placed at these locations, it is important to measure the inter-ASIS distance and enter this value into the Subject Properties TAB.

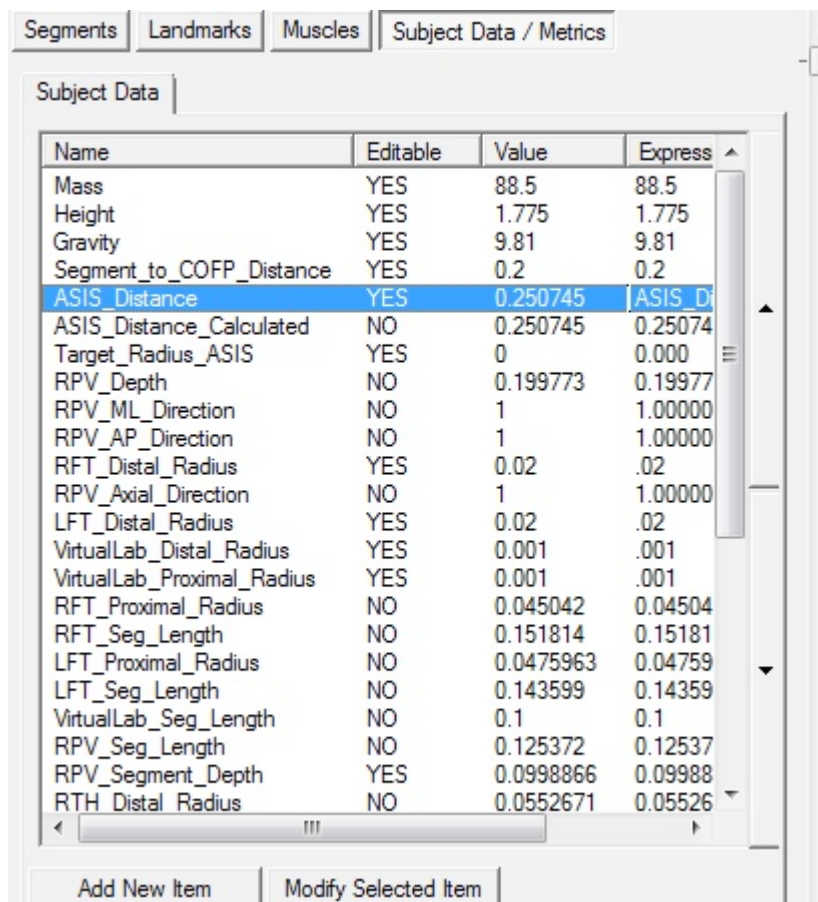
Specifying the ASIS distance

The ASIS markers may be difficult to place precisely on the ASIS for some participants, so they end up

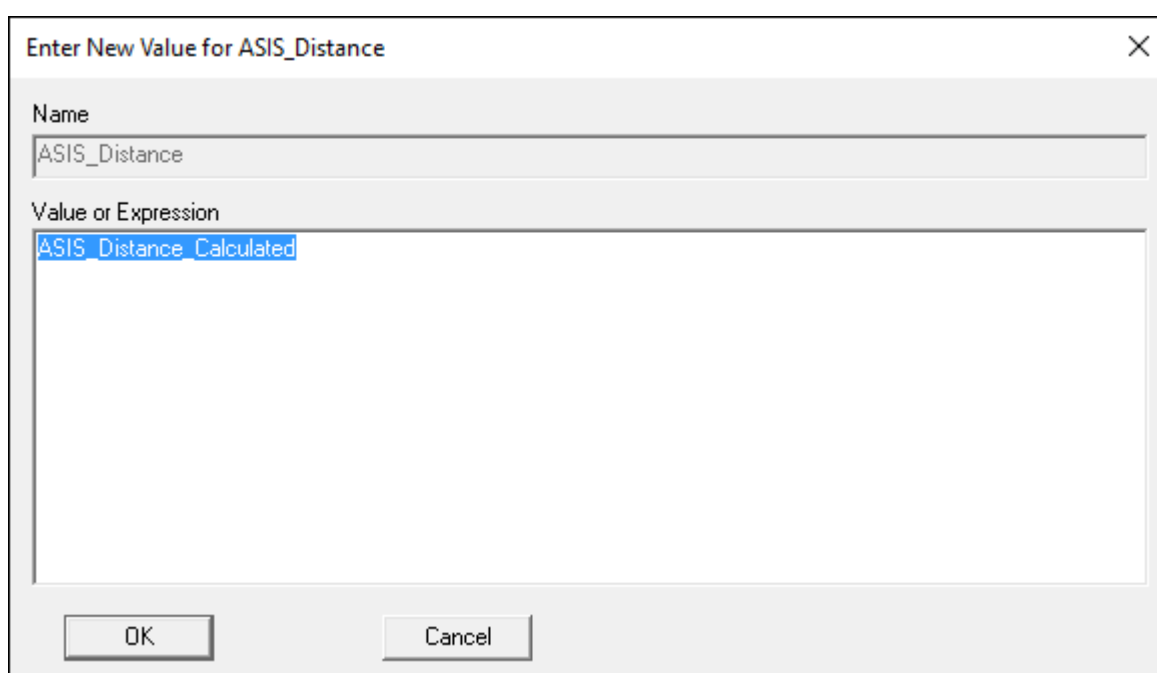
getting placed laterally. This results in an ASIS distance that is too big, and this directly affects the location of the hip landmark.

The ASIS distance is a **Model Metric** value that can be modified by taking the following steps:

1. Switch to the Model Metrics Tab:



2. Select the ASIS_Distance item and select the Modify button



3. Enter the measured value of the ASIS distance.

Enter New Value for ASIS_Distance

Name

ASIS_Distance

Value or Expression

0.23

OK

Cancel

4. The hip landmark will be based on this ASIS distance.

See Also

Alternative pelvis segment definitions include:

- [Visual3D Pelvis](#)
- [CODA Pelvis](#)
- [Helen Hayes \(Davis\) Pelvis](#)
- Visual3D Composite Pelvis (this definition)

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