

codapelvis.gif|the coda pelvis refers to a pelvis segment model used by charnwood dynamics that they requested that we implement. the pelvis segment is defined using the anatomical locations of the asis (anterior superior iliac spine) and the psis (posterior superior iliac spine). these landmarks are bony protuberances on the pelvis bones that can be palpated on most (but not all) subjects. they are particularly useful if the subject is very thin, a cadaver, or a skeleton, and historically have been the reference points for defining the segment coordinate system for many experimental studies focused on determining regression equations for locating the hip joint centers. **unfortunately, these landmarks are not easily palpated, or more importantly, cannot have motion capture markers placed accurately on them, for overweight subjects.** this challenge notwithstanding, the coda pelvis and helen hayes pelvis segments are still popular in many laboratories. | \\ ===== pelvis origin ===== the origin of the pelvis segment coordinate system is defined as the mid-point between the asis markers. when creating the coda pelvis the user can enter the offset of the radius of the motion capture markers. this will create the origin at the midpoint of the asis anatomically rather than the mid-point of the motion capture markers. (the value of the marker radius gets stored as a subject/data metric called target_radius_asis.) ===== pelvis orientation ===== the (x-y) plane of the segment coordinate system is defined as the plane passing through the right and left asis markers, and the mid-point of the right and left psis markers. **note that the midpoint of the psis markers is the same point as the sacrum marker used for the helen hayes pelvis. therefore, if a helen hayes markers set was used for the motion capture, a coda pelvis can be created using the sacrum marker twice (once for the left psis and once for the right psis).** the x-axis is defined from the origin towards the right asis. the z-axis is perpendicular to the (x-y) plane. the y-axis is then the cross product of the z-axis and x-axis. if the markers have been placed accurately, the pelvis segment coordinate system will typically be tilted forward about 20 degrees, which is unfortunate for the calculation of the hip angle, but can be resolved using virtual segments ([visual3d:documentation:modeling:segments:normalizing_the_pelvis_segment_angle_example|see segment examples 5])). ===== hip joint landmarks ===== estimates for the right and left hip joint center are represented as landmarks that are created automatically when the coda pelvis segment is created. the location of the landmark is defined as:\\ rhjc=(0.36*asis_distance,-0.19*asis_distance,-0.3*asis_distance)\\ lhjc=(-0.36*asis_distance,-0.19*asis_distance,-0.3*asis_distance)\\ these estimates are adapted from the articles **bell al, pederson dr, and brand ra** (1989) prediction of hip joint center location from external landmarks. human movement science. 8:3-16:\\ **bell al, pedersen dr, brand ra** (1990) a comparison of the accuracy of several hip center location prediction methods. j biomech. 23, 617-621.\\ **note that if the asis markers have been placed medial or lateral to the palpated landmark because the subject is overweight or because the markers can not be placed at these locations, it is important to measure the inter-asis distance and enter this value into the subject properties tab.** \\ ===== specifying the asis distance ===== for some subjects the asis markers may be difficult to place precisely on the asis, so they get placed laterally. this results in an asis distance that is too big, and this directly affects the location of the hip landmark. the asis distance is a [[model_metrics_|model metric]] value that can be modified. switch to the model metrics tab: modelmetricsdlg.jpg select the asis_distance item and select the modify button asisdistance1.png enter the measured value of the asis distance. asisdistance2.png the hip landmark will be based on this asis distance. } } } }

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