

In Model Builder mode switch to the Landmarks Property page, select the Digitizing Tab.

If you have not created a model template containing the pointer landmarks, you can create the landmarks interactively.

If you already have a landmarks template file, you can select **Load Points From File**.

## Select Default Landmark Name

The combo box contains a list of default digitizing landmark definitions, but the user is free to simply type into the combo box and set custom properties. In this case D\_RHIP\_LATERAL refers to a **Digitizing** landmark for the **Right Hip Lateral** Surface.

[CreateRHIPlandmark.jpg](#)

## Select Custom Landmark Name

To create a custom name, simply type the name into the ComboBox and select create.

## Select Tracking Markers

Select create and the following list box appears:

[RHIPLandmarkTracking.jpg](#)

Select the 3 tracking markers associated with this landmark.

## Audio Prompt

Select the button and browse for the audio file.

There is no default folder for the audio files.

## Add additional landmarks

You can continue to add landmarks to the listbox

[DigitizedLandmarksListbox.jpg](#)

Note that these landmarks have been stored in the file landmarks.vdp which can be loaded by selecting the button **“Load Points From File”**

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