

Proximal End Position

This signal is primarily used for reporting because the resolution coordinate system cannot be controlled.

See the model based item [Model Based Item: SEG_PROXIMAL_JOINT](#)

From:
<https://has-motion.com/wiki/> - Wiki Documentation Site

Permanent link:
https://has-motion.com/wiki/doku.php?id=visual3d:documentation:kinematics_and_kinetics:proximal_end_position&rev=1721229752

Last update: 2024/07/17 15:22

