

It is possible to apply two static trials to a single dynamic trial. This can be useful in many cases, for example, if you are:

- using a digitizing pointer, you can collect one static trial with the subject, and another with just the pointer.
- doing a weight lifting trial, you can collect one static with the subject, and another with just the bench.

NOTES You should NOT use this feature if:

- you collected two static trials because a marker fell off and was replaced. If this is the case, you would still need to associate the relevant static trials with the relevant dynamic trials.
- you have multiple subjects in a single dynamic trial. If this is the case, consult the [Multisubject](#) documentation.

Example

1. Load two static trials by loading each trial individually:
 1. **Model → Hybrid Model from C3D File** load "StaticA.c3d"
 2. **Model → Apply Model Template** to apply model template for "StaticA.c3d"
 3. **Model → Hybrid Model from C3D File** load "StaticB.c3d"
 4. **Model → Apply Model Template** to apply model template for "StaticB.c3d"
2. Load dynamic trials (**File → Open**)
3. Assign static trials to dynamic trials:
 1. **Model → Assign Model to Motion Trials**
 1. **Select a model:** "StaticA.c3d"
 2. Check **"Use Secondary Static Trials (Models)"**
 3. Check **"StaticB.c3d"**
 4. Check appropriate dynamic trials

Load video

Local File

Local File might collect personal data.

Continue Dismiss

<https://wiki.has-motion.com/File:MultiStatic.mp4>

From:
<https://has-motion.com/wiki/> - Wiki Documentation Site

Permanent link:
<https://has-motion.com/wiki/doku.php?id=visual3d:documentation:definitions:multistatic&rev=1718805365>

Last update: 2024/06/19 13:56

