

Visual3D will allow the file to be exported with any of the 3 Endians (byte ordering of integers and reals) regardless of the input Endian.

Acceptable Input Parameters:

1 = PC 2 = VAX 3 = SGI

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<https://has-motion.com/wiki/> - **Wiki Documentation Site**

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https://has-motion.com/wiki/doku.php?id=visual3d:documentation:definitions:endian_parameters&rev=1718717238

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