

Plug-In Gait Lower Limb Modified

While every effort has been made to ensure the correct implementation of the Plug-In Gait model in Visual3D, some differences may still persist, most likely caused by the different pose estimations used within Nexus and Visual3D.

Introduction

The conventional gait model (CGM) has many variations and can go by many names: Helen Hayes, Vicon Clinical Manager, Newington, and Cleveland Clinic to name a few. We highly recommend reading the [Tutorial: Building a Conventional Gait Model](#) prior to going through this tutorial.

Workstation or *Nexus* users will be familiar with the Plug-In Gait variation as Vicon's implementation of the CGM.

In this tutorial, we describe this implementation of [Vicon's](#) Plug-In Gait using Visual3D.

Pose Estimation

Plug-In Gait uses a Direct (Non-Optimal) Pose Estimation for computing the position and orientation of each segment based on a set of 3 tracking markers.

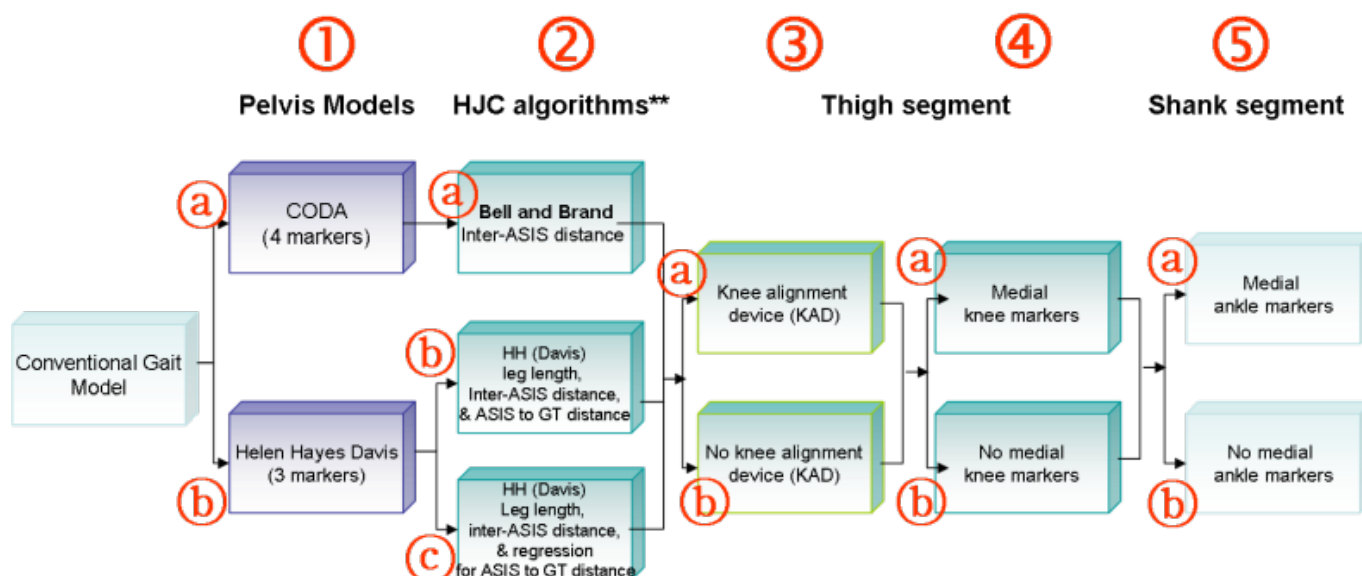
Visual3D uses either [Segment Optimization or Global Optimization pose estimation algorithms](#).

The results of the implementation of the Plug-In Gait model in Visual3D will differ slightly from the Vicon PIG implementation, but the differences are sufficiently modest that there are no clinically significant differences.

Conventional Gait Model Decisions

Since there are variations of the conventional gait model, decisions must be made prior to marker placement and data collection. The diagram below lays out some of the decisions based on body segment. This is not comprehensive since many variations exist. The following sections describe the conventional gait model marker placement locations and challenges based on these options.

Conventional Gait Model Decisions



**** All three hip joint center algorithms have options for direct clinical measurements or measurement by the motion system**

In the case of the Plug-In Gait, the decisions have already been made for option 2(c), 4(b) and 5(b). Using Visual3D, it is possible to opt for different model decisions if needed or relevant. This would however not be consistent with the Plug-In Gait's implementation per se.

Manual Metrics For Plug-In Gait

The following should be measured during the data collection:

- Height (m)
- Weight (kg)
- Left and Right Knee width (m)
- Left and Right Ankle width (m)
- Marker Radius (m)

The following metrics can be collected manually, or estimated using equations (if estimated using equations, they do not need to be manually recorded):

- Left and Right Leg length (m)
 - This can be estimated by calculating the distance from the ASIS target to the lateral ankle target
- ASIS to greater trochanter distance (m)
 - This can be calculated from a regression equation: $0.1288 \cdot \text{Leg Length} - 0.04856$

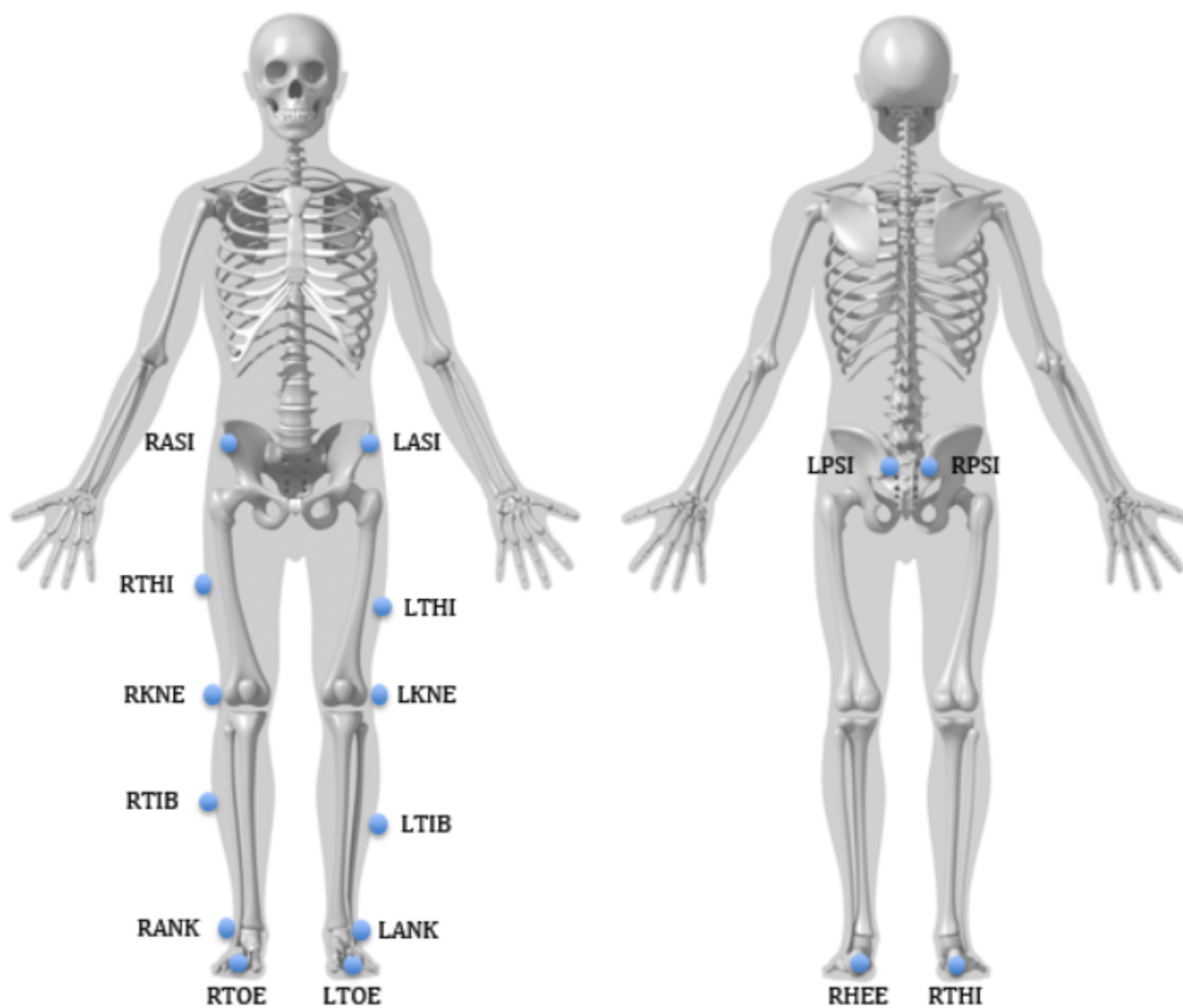
NOTE: Plug-in Gait uses the average of the two values (left and right sides) to compute the joint

centers.

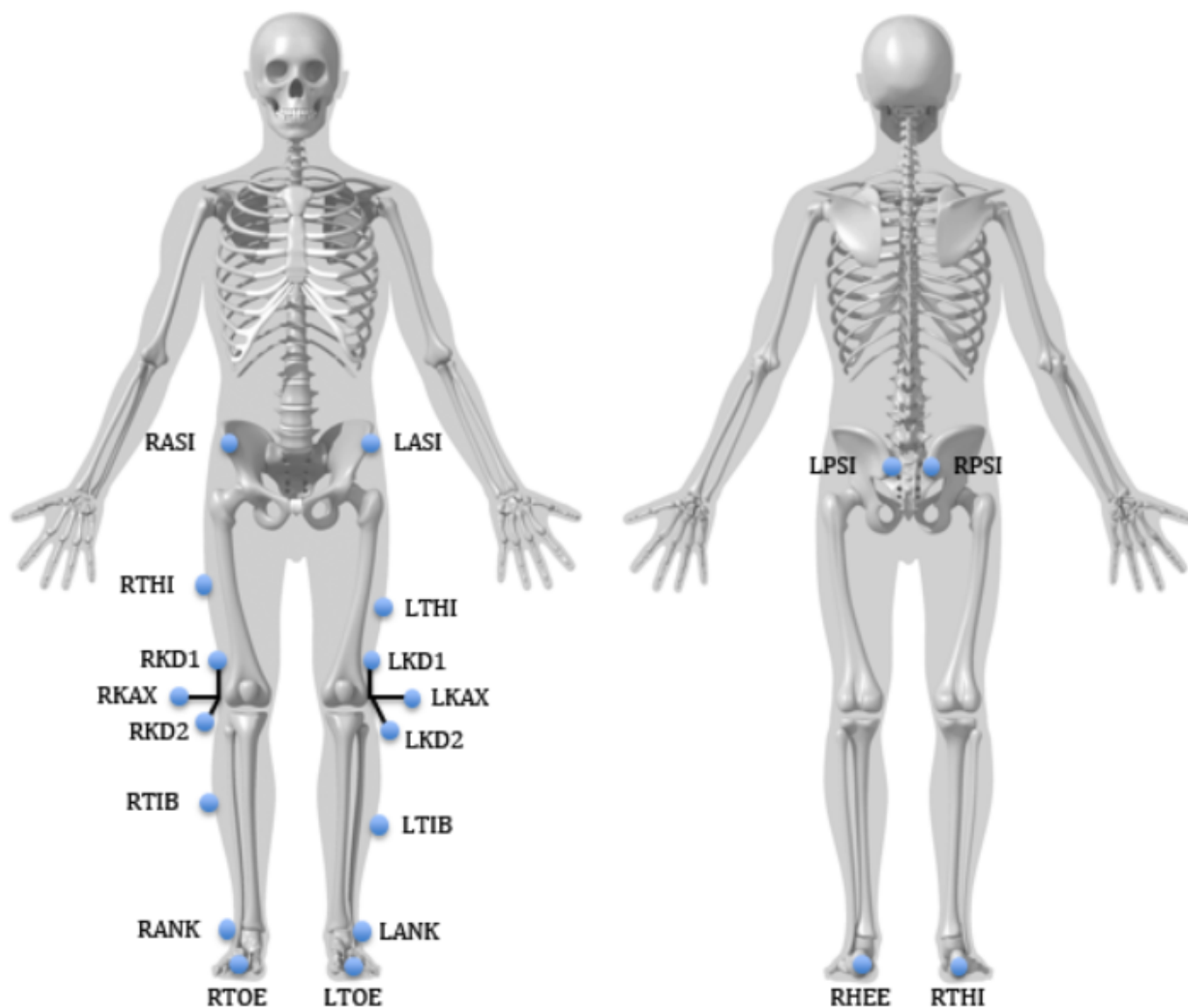
Plug-In Gait Marker Sets

You can place four targets on the pelvis (right/left anterior iliac spine, and right/left posterior iliac spine), or place three targets on the pelvis (right/left anterior iliac spine, and the mid point of the right/left posterior iliac spine). The images below display the four marker version of the pelvis.

The typical Plug-In Gait marker set is displayed below:



Some labs use a Knee Alignment device during the static trial, and then place the lateral knee target for the dynamic trials. The image below displays the marker set for the static trial when using the knee alignment device:



Pelvis Marker Placement Considerations

The plane of the Pelvis is visualized as a triangle or plane that is formed by either the three markers: the Right and Left Anterior Superior Iliac Spines (RIAS and LIAS) and either a Sacrum marker (SACR marker) or the mid-point between the Posterior Superior Iliac Spines (SACR Landmark).

Place the centers of the markers over both Anterior Superior Iliac Spines (ASIS's). The sacral marker (SACR) is placed over the mid-point of the Posterior Superior Iliac spines (RIPS and LIPS).

The origin of the pelvis is at the mid-point of the ASIS markers and perpendicular to the line joining them regardless of the position of the PSIS markers. Since this is the case, medial/lateral position of the PSIS markers is not critical but care should be taken regarding the vertical position.

Thigh Marker Placement Considerations (without using Knee Alignment Device)

The upper leg segment can be visualized as a triangle or plane formed by the Hip Joint Center (RIGHT_HIP, LEFT_HIP), lateral thigh marker and lateral knee marker. Palpate lateral epicondyles to estimate the knee flexion/extension axis. Place a marker on the right and left Lateral Epicondyles (RKNE, LKNE) to approximate this axis. This should be done in the standing position with the subject passively flexing and extending the joint to confirm placement. **You are looking for a point that is fixed in the thigh and about which the lower leg appears to rotate.** Mark that location with eyeliner pencil or a pen.

When not using a [Knee Alignment Device](#) (KAD) the placement of the thigh markers (RTHI, LTHI) or wands (stick on a base with an attached marker) is critical. This marker is used to define the frontal plane of the femur (knee flexion/extension axis location and orientation). The distal 1/3 of the thigh is the best location to decrease movement due to muscle bulk and swing of the hands. The vertical height is not critical but try not place the thigh marker too low on the thigh. The anterior/posterior position of this marker is critical and it is extremely difficult to visualize. Adjust the marker so that it is aligned in the plane that contains the hip and knee joint centers and the knee flexion/extension axis. Position this marker standing and observe knee flexion/extension to confirm.

Knee Alignment Device Placement Considerations

The upper leg segment can be visualized as a triangle or plane formed by the Hip Joint Center (RIGHT_HIP, LEFT_HIP), lateral thigh marker and lateral knee marker. The difference in this variation is that a [Knee Alignment Device](#) (KAD) is used in the static trial to define the coronal plane for the knee. Palpate the lateral epicondyles to estimate the knee flexion/extension axis. Place the KAD over the epicondyles such that the device is in line with the visualized knee flexion/extension axis. This should be done in standing position.

After the subject static calibration trial, remove the KAD and mark the KAD location on the lateral epicondyle with a eyeliner pencil or pen. Place a marker on that location (RKNE, LKNE). Placement of the thigh (RTHI, LTHI) markers or wands (stick on a base with an attached marker) is not critical in this case so it can be placed anywhere on the thigh.

The KAD can be aligned improperly or can slip after placement. If this does occur, then the knee's frontal plane will be improperly defined. Care should be taken when using the KAD. As a safety measure, it may be best practice when using the KAD to align the thigh marker correctly or use medial knee markers (which is detailed in the next section) and collect a static trial with the KAD and one without the KAD. A choice can be made post data collection on whether to use the KAD alignment or the thigh or medial knee alignment.

Shank Marker Placement Considerations

The lower leg segment can be visualized as a triangle or plane formed by the Knee Joint Center and the Ankle Flexion/Extension axis (Transmalleolar axis). Palpate the medial and lateral malleoli and visualize an imaginary line that runs through the transmalleolar axis. Place a marker on the right and left Lateral Malleolus (RFAL, LFAL) along that line. Remember to mark that location with eyeliner pencil or a pen.

As in the thigh, the placement of the shank markers (RSK, LSK) or wands (stick on a base with an

attached marker) is critical. This marker is used to define the coronal plane of the tibia (ankle flexion/extension axis location and orientation). The distal 1/3 of the tibia is the best location to decrease movement due to muscle bulk. The vertical height is not critical but try not place the shank marker too low on the shank. The anterior/posterior position of this marker is critical and it is extremely difficult to visualize. An alignment reference device such as a ruler under the subject's heel can be used to visualize the placement. Adjust the marker so that it is aligned in the plane that contains the knee and ankle joint centers and the ankle flexion/extension axis. This marker can be placed in a seated position but should be checked when standing to confirm.

Foot Marker Placement Considerations

The foot is visualized as a line along the long axis of the foot from the 2nd metatarsal heads and the ankle joint center projected onto the plantar surface of the foot.

The forefoot (toe) marker (RTOE, LTOE) is placed on the dorsal aspect on the 2nd metatarsal heads proximal to the MP joint (on the mid-foot side of the equinus break between forefoot and midfoot). Care should be taken in feet with midfoot breakdown or collapse. The placement of this marker should be proximal to the deformity to avoid exaggerating dorsiflexion in stance.

The heel marker (RHEE, LHEE) is placed on the calcaneus where the medial/lateral position is in line with the ankle joint center. In a plantargrade foot, the heel marker is at the same height above the plantar surface of the foot as the toe marker. For a non-plantargrade foot as well as shoe/brace conditions, the height of the heel marker must be placed so that the line from the heel to toe (when viewed from the sagittal plane) is parallel to the plantar surface of the foot.

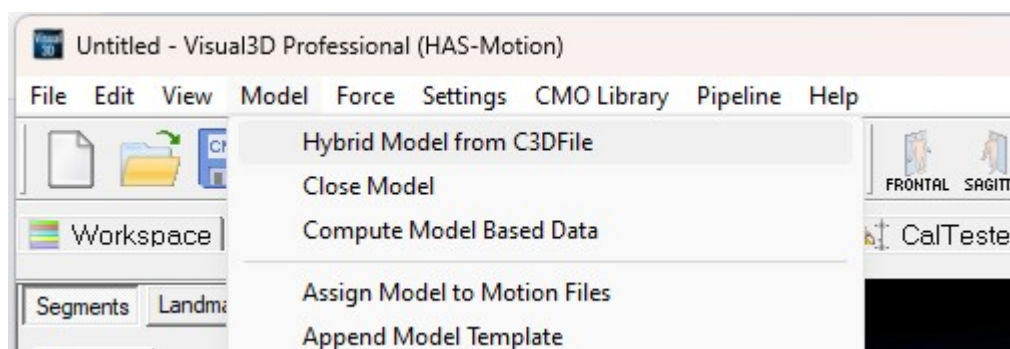
Note that inversion/eversion of the foot cannot be measured reliably with any Conventional Gait Model without any enhancement to the foot marker set

See [Enhancing the foot segment](#) for more detail.

Load Static Trial

You can download the sample files [here](#). These sample files were generously provided by Vicon (OMG plc, UK).

Load the static trial:



1. From the **Model** menu, select **Hybrid Model from C3DFile**
2. In the **Select the calibration file for the new model** dialog, select *WalkingStaticLowerBody.c3d*
 1. If using a knee alignment device, select *Sub01_Static_KAD_01.c3d*
3. Click **Open**.

Define Necessary Model Metrics

Create Model Metrics

1. Create Subject Metrics:

1. Click **Subject Data/Metrics** button
2. Select the *Mass* and click the **Modify Selected Item** button
Name: *Mass*
Value or Expression: *75*
NOTE: This value MUST be changed for each subject
3. Select the *Height* and click the **Modify Selected Item** button\\ **Name:** *Height*
Value or Expression: *1.76*
NOTE: This value MUST be changed for each subject
4. Click **Add New Item** button
 1. **Name:** *MarkerRadius*
Value or Expression: *0.005*
NOTE: This value MUST reflect the size of the markers used in YOUR lab
 2. **Name:** *Left_Knee_Width* //
Value or Expression: *//0.105*
Create the *Right_Knee_Width*
NOTE: This value MUST be changed for each subject
 3. **Name:** *Knee_Width*
Value or Expression: *(Left_Knee_Width + Right_Knee_Width)/2*
 4. **Name:** *Left_Ankle_Width*
Value or Expression: *0.070*
Create the *Right_Ankle_Width*
NOTE: This value MUST be changed for each subject
 5. **Name:** *Ankle_Width*
Value or Expression: *(Left_Ankle_Width + Right_Ankle_Width)/2*

Pelvis Segment

Pelvis with 4 Targets

For an alternative pelvis definition with 3 targets see the original tutorial.

Pelvis with 4 Targets - Landmarks

The screenshot shows the 'Landmarks' tab in a software interface. The 'Landmark Name' is set to 'SCRM'. Under 'Define Orientation Using:', 'Starting Point' is 'RPSI' (Reference), 'Ending Point' is 'LPSI' (On a line), and 'Existing Segment' is 'LAB'. The 'Offset' section is set to 'Offset Using the Following ML/AP/AXIAL Offsets', with 'AXIAL' set to 0.5 and 'Offset by Percent' checked. The 'Calibration Only Landmark' checkbox is also checked. Buttons at the bottom include 'Undo Changes', 'Apply', 'Build Model', 'Close Tab', 'Copy to Clipboard', and 'Paste from Clipboard'.

1. Create SCRM:

1. Click **Landmarks** button
2. Click **Add New Landmark** button
3. Create Landmark: SCRM

Landmark Name: SCRM

Define Orientation Using:

Starting Point: RPSI

Ending Point: LPSI

Offset Using the Following **ML/AP/AXIAL** Offsets:

AXIAL: 0.5

Check: Offset by Percent (1.0 = 100%)

Check: Calibration Only Landmark

Pelvis with 4 Targets - Definition

The screenshot shows the 'Pelvis' tab in a software interface. The 'Segment Type' is set to 'CODA'. Under 'Define Calibration Targets', the following mappings are shown: R.ASIS to RASI, L.ASIS to LASI, R.PSIS to SCRM, and L.PSIS to SCRM. The 'Define ASIS Target Radius for Hip Joint Center Offset' is set to 0.0000. In the 'Select Tracking Targets' section, the checkbox 'Use Calibration Targets for Tracking' is unchecked. The tracking targets are selected as follows: LASI, LPSI, RASI, and RPSI.

2. Create Pelvis Segment:

1. In the **Segments** tab, select *Pelvis* in the Segment Name box.
2. Select **CODA** in the Segment Type box.
3. Click on the **Create Segment** button.
4. In the **Pelvis** tab, enter these values:

Define Calibration Targets

R.ASIS: *RASI* **L.ASIS:** *LASI*

R.PSIS: *SCRM* **L.PSIS:** *SCRM*

Define ASIS Target Radius for Hip Joint Center Offset

ASIS Target Radius: *MarkerRadius*

Select Tracking Targets:

LASI, LPSI, RASI, RPSI

5. Click on **Build Model**.
 6. Click on **Close Tab** before proceeding.
-

Hip Joint Center

The CODA pelvis automatically creates hip joint centers using the Bell and Brand regression equations. The PiG model uses the [Davis regression equations](#).

The directions below walk you through the necessary steps to create the RHJC and LHJC using the Davis regression equations. Please note, some metrics can be manually entered OR target data can be used to estimate these values.

Create Model Metrics for Hip Joint Center

1. Create Subject Metrics:

1. Click **Subject Data/Metrics** button
2. Click **Add New Item** button
 1. **Name:** *Left_Leg_Length*
(A) **Value or Expression:** *0.940*
OR:
(B) **Value or Expression:** *DISTANCE(LASI,LANK)*
Create the *Right_Leg_Length*
NOTE: If you specify an explicit value (ex. 0.940), this value MUST be changed for each subject
 2. **Name:** *Leg_Length*
Value or Expression: *(Left_Leg_Length + Right_Leg_Length)/2*
 3. **Name:** *C*
Value or Expression: *0.115*Leg_Length - 0.0153*
 4. **Name:** *theta*
Value or Expression: *28.4*PI/180.0*
 5. **Name:** *beta*
Value or Expression: *18.0*PI/180.0*
 6. **Name:** *Xdis*
(A) **Value or Expression:** *0.750*
OR:
(B) **Value or Expression:** *0.1288*Leg_Length - 0.04856*
NOTE: If you specify an explicit value (ex. 0.750), this value MUST be changed for each subject
 7. **Name:** *HJC_ML*

Value or Expression: $(C * \sin(\theta) - 0.5 * ASIS_distance)$

8. **Name:** *HJC_AP*

Value or Expression: $(-Xdis-MarkerRadius) * \cos(\beta) + C * \cos(\theta) * \sin(\beta)$

9. **Name:** *HJC_AX*

Value or Expression: $(-Xdis-MarkerRadius) * \sin(\beta) - C * \cos(\theta) * \cos(\beta)$

Helen Hayes Hip Landmarks

1. Create RHIP:



1. Click **Landmarks** button
2. Click **Add New Landmark** button
3. Create Landmark: *RHIP*

Landmark Name: *RHIP*

Define Orientation Using:

Click **Existing Segment:** *Pelvis*

Offset Using the Following **ML/AP/AXIAL** Offsets:

X: *-HJC_ML* **Y:** *HJC_AP* **Z:** *HJC_AX*

Do NOT Check: *Offset by Percent (1.0 = 100%)*

Do NOT Check: *Calibration Only Landmark*



2. Create LHIP:

1. Click **Landmarks** button
2. Click **Add New Landmark** button
3. Create Landmark: *LHIP*

Landmark Name: *LHIP*

Define Orientation Using:

Click **Existing Segment:** *Pelvis*

Offset Using the Following **ML/AP/AXIAL** Offsets:

X: *HJC_ML* **Y:** *HJC_AP* **Z:** *HJC_AX*

Do NOT Check: *Offset by Percent (1.0 = 100%)*

Do NOT Check: *Calibration Only Landmark*

Thigh Segment

Segments | Landmarks | Muscles | Subject Data / Metrics

Segments | Segment Properties | IK Constraints | Right Thigh

Define Proximal Joint and Radius

Lateral: None | Joint Center: RHJC | Medial: None

Radius (Meters): $0.5 \cdot \text{DISTANCE}(\text{RHJC}, \text{LHJC})$

Define Distal Joint and Radius

Lateral: RKNE | Joint Center: None | Medial: None

Radius (Meters): $0.5 \cdot \text{Knee_Width} + \text{MarkerRadius}$

Extra Target to Define Orientation (if needed)

Location: Lateral | RTHI

Select Tracking Targets (Ctrl-Left Mouse Click to Multiselect)

☒ Use Calibration Targets for Tracking

Depth (Meters):

Close Tab | Guess Properties | Apply | Build Model

1. Create Right Thigh Segment:

1. In the **Segments** tab, select *Right Thigh* in the Segment Name box.
2. Click on the **Create Segment** button.
3. In the **Right Thigh** tab, enter these values:

Define Proximal Joint and Radius

Lateral: None **Joint:** RHJC **Medial:** None

Radius: $0.5 \cdot \text{DISTANCE}(\text{RHJC}, \text{LHJC})$

Define Distal Joint and Radius

Lateral: RKNE **Joint:** None **Medial:** None

Radius: $0.5 \cdot \text{Knee_Width} + \text{MarkerRadius}$

Extra Target to Define Orientation

Location: *Lateral RTHI*

Select Tracking Targets:

Check: *Use Calibration Targets for Tracking*

4. Click on **Build Model**.
5. Click on **Close Tab** before proceeding.

Shank Segment

Segments | Landmarks | Muscles | Subject Data / Metrics

Landmarks | Functional | Digitizing | RKJC

Landmark Name: RKJC

Define Orientation Using:

Starting Point (Reference)

☐ Targets and/or Landmarks

Ending Point (On a line)

*Lateral object (On a plane)

*Project From (Projection onto a line or plane)

* = Optional

☒ Existing Segment Right Thigh

Landmark Offset from Start Point (Reference) or Segment Origin

☐ Offset to Existing Calibration Target or Landmark

☒ Offset Using the Following ML/AP/AXIAL Offsets

ML 0.0

AP 0.0

AXIAL -1

☒ Offset by Percent (1.0 = 100%) (Meters when not checked)

☐ Calibration Only Landmark (Not generated for assigned motion file(s))

Undo Changes Apply Build Model Close Tab

Copy to Clipboard Paste from Clipboard

Shank Landmarks

1. Create RKJC:

1. Click **Landmarks** button
2. Click **Add New Landmark** button
3. Create Landmark: *RKJC*

Landmark Name: *RKJC*

Define Orientation Using:

Click **Existing Segment:** *Right Thigh*

Offset Using the Following **ML/AP/AXIAL** Offsets:

ML: *0.0* **AP:** *0.0* **AXIAL:** *-1.0*

Check: *Offset by Percent (1.0 = 100%)*

Do NOT Check: *Calibration Only Landmark*

The screenshot shows a software window with several tabs: Segments, Landmarks, Muscles, and Subject Data / Metrics. The 'Landmarks' tab is active, and within it, the 'Right Thigh' segment is selected. The interface is divided into several sections:

- Define Proximal Joint and Radius:** This section has three dropdown menus for 'Lateral' (set to 'RKNE'), 'Joint Center' (set to 'RKJC'), and 'Medial' (set to 'None'). Below these is a text input field for 'Radius (Meters)' with the value '0.0575'.
- Define Distal Joint and Radius:** This section has three dropdown menus for 'Lateral' (set to 'RANK'), 'Joint Center' (set to 'None'), and 'Medial' (set to 'None'). Below these is a text input field for 'Radius (Meters)' with the formula '0.5*Ankle_Width + MarkerRadius'.
- Extra Signal to Define Orientation (if needed):** This section has a 'Location' dropdown menu set to 'None'.
- Select Tracking Signals:** This section has a checkbox labeled 'Use Calibration Signals for Tracking' which is checked.
- Depth (Meters):** This section has a text input field for '6DOF Cutoff Frequency' with the value '0.0'.

At the bottom of the window, there are four buttons: 'Close Tab', 'Guess Properties', 'Apply', and 'Build Model'.

Shank Definition

1. Create Right Shank Segment:

1. In the **Segments** tab, select *Right Shank* in the Segment Name box.
2. Click on the **Create Segment** button.
3. In the **Right Shank** tab, enter these values:

Define Proximal Joint and Radius

Lateral: *RKNE* **Joint:** *RKJC* **Medial:** *None*

Define Distal Joint and Radius

Lateral: *RANK* **Joint:** *None* **Medial:** *None*

Radius: *0.5*Ankle_Width + MarkerRadius*

Select Tracking Targets:

Check: *Use Calibration Targets for Tracking*

4. Click on **Build Model**.
5. Click on **Close Tab** before proceeding.

Foot Segment

Foot Landmarks

The image displays two screenshots of a software interface for creating landmarks. The left screenshot shows the 'RAJC' landmark configuration, and the right screenshot shows the 'R_Toe_Z' landmark configuration.

Left Screenshot (RAJC):

- Tab: Landmarks
- Landmark Name: RAJC
- Define Orientation Using:
 - Starting Point: (Reference)
 - Ending Point: (On a line)
 - *Lateral object: (On a plane)
 - *Project From: (Projection onto a line or plane)
 - * = Optional
 - Existing Segment: Right Shank
- Landmark Offset from Start Point (Reference) or Segment Origin:
 - Offset to Existing Calibration Target or Landmark: (Optional)
 - Offset Using the Following ML/AP/AXIAL Offsets:
 - ML: 0.0
 - AP: 0.0
 - AXIAL: -1
 - Offset by Percent (1.0 = 100%) (Meters when not checked): ☒
- Calibration Only Landmark (Not generated for assigned motion file(s)): ☐
- Buttons: Undo Changes, Apply, Build Model, Close Tab, Copy to Clipboard, Paste from Clipboard

Right Screenshot (R_Toe_Z):

- Tab: Landmarks
- Landmark Name: R_Toe_Z
- Define Orientation Using:
 - Starting Point: RTOE (Reference)
 - Ending Point: (On a line)
 - *Lateral object: (On a plane)
 - *Project From: (Projection onto a line or plane)
 - * = Optional
 - Existing Coordinate System: LAB
- Landmark Offset from Start Point (Reference) or Segment Origin:
 - Offset to Existing Calibration Target or Landmark: (Optional)
 - Offset Using the Following ML/AP/AXIAL Offsets:
 - X: 0.0
 - Y: 0.0
 - Z: -0.1
 - Offset by Percent (1.0 = 100%) (Meters when not checked): ☐
- Calibration Only Landmark (Not generated for assigned motion file(s)): ☒
- Buttons: Apply, Build Model, Close Tab, Undo Changes, Copy to Clipboard, Paste from Clipboard

1. Create RAJC:

1. Click **Landmarks** button
2. Click **Add New Landmark** button
3. Create Landmark: *RAJC*

Landmark Name: *RAJC*

Define Orientation Using:

Click **Existing Segment:** *Right Shank*

Offset Using the Following **ML/AP/AXIAL** Offsets:

ML: *0.0* **AP:** *0.0* **AXIAL:** *-1.0*

Check: *Offset by Percent (1.0 = 100%)*

Do NOT Check: *Calibration Only Landmark*

2. Create R_TOE_Z:

1. Click **Landmarks** button
2. Click **Add New Landmark** button
3. Create Landmark: *R_TOE_Z*

Landmark Name: *R_TOE_Z*

Define Orientation Using:

Click **Starting Point and Existing Segment:** *RTOE and LAB*

Offset Using the Following **ML/AP/AXIAL** Offsets:

ML: 0.0 **AP:** 0.0 **AXIAL:** -0.1

Check: *Offset by Percent (1.0 = 100%)*

Do NOT Check: *Calibration Only Landmark*

Foot Definition

The screenshot shows the 'Right Foot' tab in a software interface. The interface has a top navigation bar with tabs: Segments, Landmarks, Muscles, and Subject Data / Metrics. Below this, there's a sub-navigation bar with tabs: Segments, Segment Properties, IK Constraints, and Right Foot. The 'Right Foot' tab is selected. The main area contains several sections:

- Define Proximal Joint and Radius:**
 - Lateral: None (dropdown)
 - Joint Center: RAJC (dropdown)
 - Medial: None (dropdown)
 - Radius (Meters): RSK_DISTAL_RADIUS (text input)
- Define Distal Joint and Radius:**
 - Lateral: None (dropdown)
 - Joint Center: RTOE (dropdown)
 - Medial: None (dropdown)
 - Radius (Meters): RSK_DISTAL_RADIUS (text input)
- Extra Signal to Define Orientation (if needed):**
 - Location: Posterior (dropdown)
 - R_Toe_Z (dropdown)
- Select Tracking Signals:**
 - ☐ Use Calibration Signals for Tracking
 - A grid of checkboxes for various signals: LWJC, RWJC, LEJC_Track, REJC_Track, RIGHT_HIP, LEFT_HIP, RHIP, LHIP, RKJC, RAJC, LKJC, LAJC, C7, CLAV, LANK, LASI, LBHD, LELB, LFHD, LFIN.
- Depth (Meters):** (text input)
- 6DOF Cutoff Frequency:** 0.0 (text input)
- Buttons at the bottom: Close Tab, Guess Properties, Apply, Build Model.

1. Create Right Foot Segment:

1. In the **Segments** tab, select *Right Foot* in the Segment Name box.
2. Click on the **Create Segment** button.
3. In the **Right Foot** tab, enter these values:

Define Proximal Joint and Radius

Lateral: *None* **Joint:** *RAJC* **Medial:** *None*

Radius: *RSK_DISTAL_RADIUS*

Define Distal Joint and Radius

Lateral: *None* **Joint:** *RTOE* **Medial:** *None*

Radius: *RSK_DISTAL_RADIUS*

Extra Target to Define Orientation

Location: *Posterior* *R_Toe_Z*

Select Tracking Targets:

Select: *RHEE, RMT5, and RTOE*

4. Click on **Build Model**.
5. Click on **Close Tab** before proceeding.

Virtual Foot Segment

Segments | Landmarks | Muscles | Subject Data / Metrics

Segments | Segment Properties | IK Constraints | **RVirtualFoot**

Define Proximal Joint and Radius

Lateral: None | Joint Center: **RHEE** | Medial: None

Radius (Meters): 0.1

Define Distal Joint and Radius

Lateral: None | Joint Center: **RTOE** | Medial: None

Radius (Meters): 0.1

Extra Target to Define Orientation (if needed)

Location: Anterior | **RAJC**

Select Tracking Targets (Ctrl-Left Mouse Click to Multiselect)

☒ Use Calibration Targets for Tracking

Depth (Meters):

Close Tab | Guess Properties | Apply | Build Model

1. Create RVirtualFoot Segment:

1. In the **Segments** tab, type *RVirtualFoot* in the Segment Name box.
2. Check **Kinematic Only**.
3. Click on the **Create Segment** button.
4. In the **RVirtualFoot** tab, enter these values:

Define Proximal Joint and Radius

Lateral: None **Joint:** *RHEE* **Medial:** None

Radius: 0.1

Define Distal Joint and Radius

Lateral: None **Joint:** *RTOE* **Medial:** None

Radius: 0.1

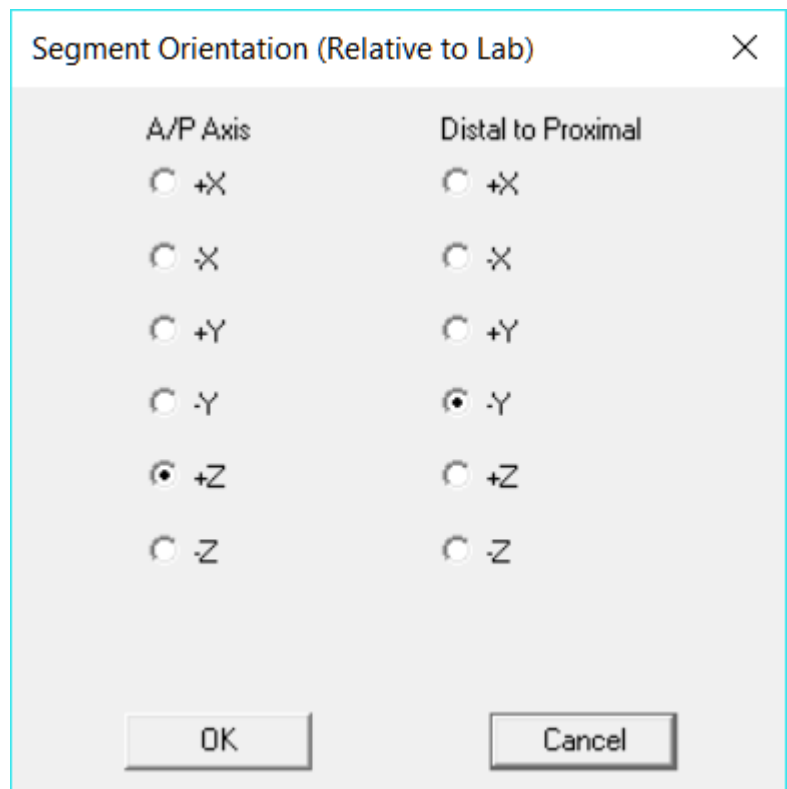
Extra Target to Define Orientation

Location: Anterior RAJC

Select Tracking Targets:

Check: Use Calibration Targets for Tracking

5. Click on **Build Model**.
 6. Click on **Close Tab** before proceeding.
-



The image shows a dialog box titled "Segment Orientation (Relative to Lab)" with a close button (X) in the top right corner. The dialog contains two columns of radio button options. The first column is labeled "A/P Axis" and the second is labeled "Distal to Proximal".

A/P Axis	Distal to Proximal
☐ +X	☐ +X
☐ -X	☐ -X
☐ +Y	☐ +Y
☐ -Y	☒ -Y
☒ +Z	☐ +Z
☐ -Z	☐ -Z

At the bottom of the dialog are two buttons: "OK" and "Cancel".

2. Modify the Segment Coordinate System:

1. Define the Segment Orientation as:

A/P Axis: +Z

Distal to Proximal: -Y

Left Side

To build the left side of the model start by copying and reflecting the appropriate landmarks that were created for the right side. Do the same for the thigh, shank and foot segments.

Modifications Explained

Shank Definition: In this tutorial the RKNE marker was added as the lateral boundary for the right

shank definition. This was added to improve alignment of the shank and correct excessive incorrect internal rotation of the tibia that was previously present.

Toe Landmark: The R_Toe_Z landmark was introduced to align the anterior axis of the foot with that of the shank and thigh segments (assuming the subject is standing in alignment). It serves as the distal joint center and the posterior foot alignment.

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