Load Existing Report

Purpose

This tutorial will take you through the steps of loading a report. It uses the IORFoot sample data and report template included in the installer. If, for any reason, you cannot find the data that came with the installer a copy of it can be retrieved from the Example Files page.

Steps

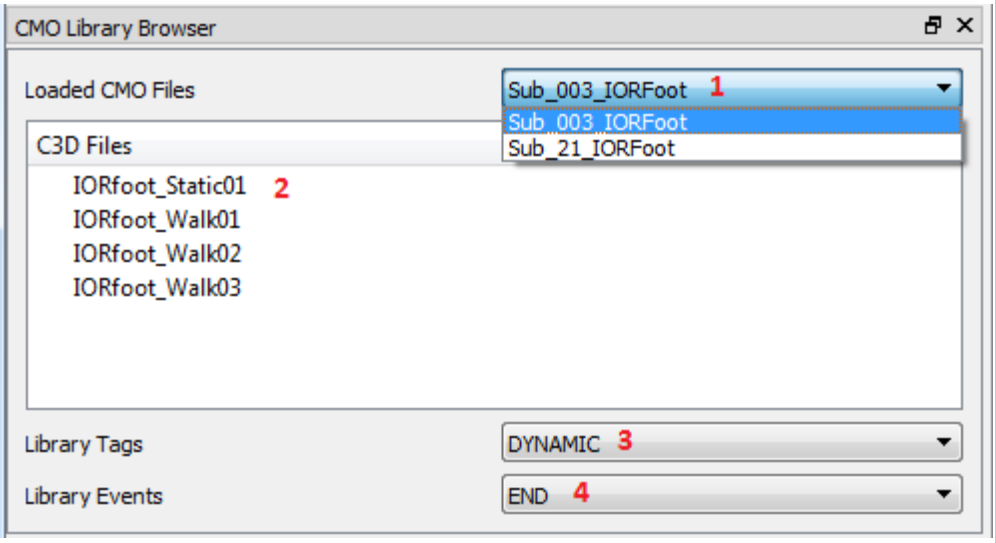
Step 1. Load Data

Click on the Load CMO Library Button at the top left hand side of the screen.

Navigate to the IORgaitFoot folder, which can be found in the demo section of the Report3D file folder. The path should look somthing like this: C:\Program Files (x86)\C-Motion\Report3D\Demo\IORgaitFoot

Select the IORgaitFoot Folder.

Step 2. Check the Data

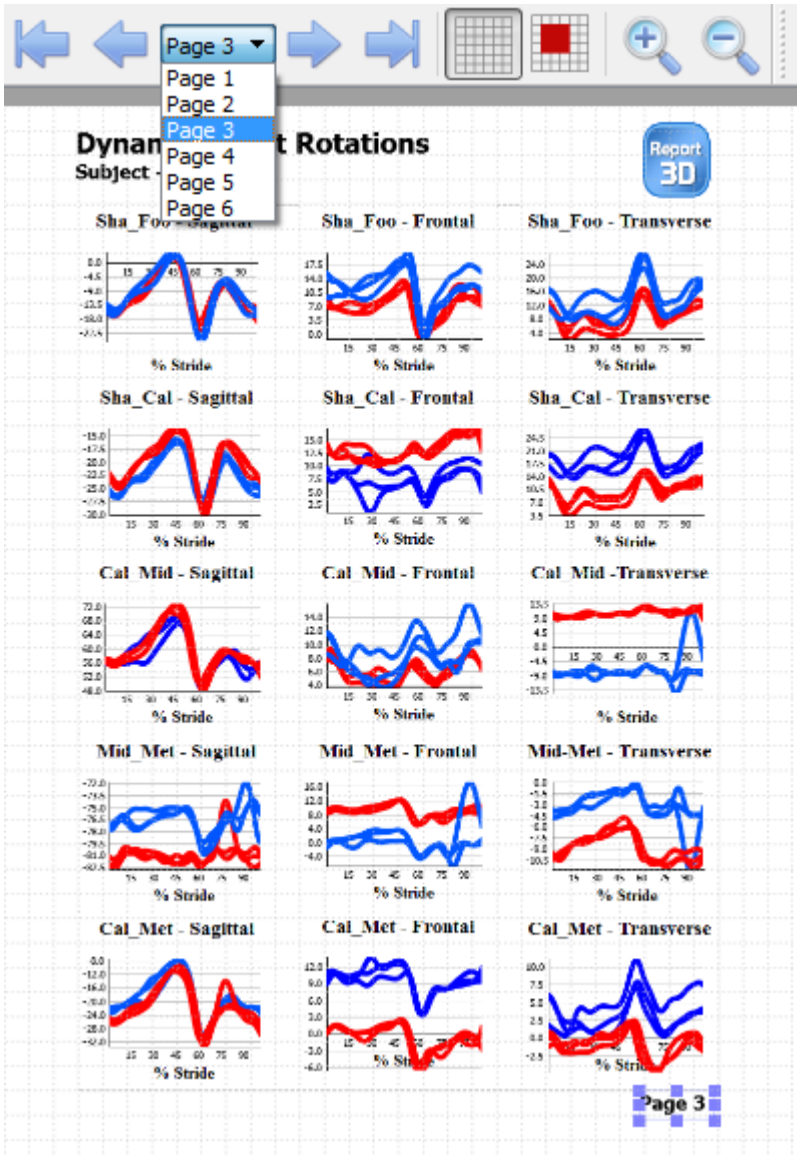
Before moving forward, check that the data has been loaded properly. There should be two loaded CMO files, Sub_003_IORFoot and Sub_21_IORFoot (1). There should be four c3d files for each CMO. One will be a static and the other three will be movement files (2). There should be three options in the Library Tags drop down (3), namely: DYNAMIC, STATIC, and GLOBAL. There should be a dozen options in the Library Events (4), namely: END, START, Left Foot Off, Left Foot Strike, LHS, LON, LTO, RHS, Right Foot Off, Right Foot Strike, RON, and RTO.	

Step 3. Open the R3D File

Click on the Open .r3d button located in the top left hand side of the screen. The program may ask if you want to save any changes that you have made to the report that is open. Navigate to the IORgaitFoot_Demo.r3d file. It should be in the same folder as the CMO files loaded in step 1 and the folder path should look something like this: C:\Program Files (x86)\C-Motion\Report3D\Demo\IORgaitFoot

Step 4. Check the Report

The report should automatically populate itself. Check that there are 6 pages and that all graphs and table cells have data.



Step 5. Next Steps

Once you have the report loaded you can export it to PDF or alter some of the report elements.

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