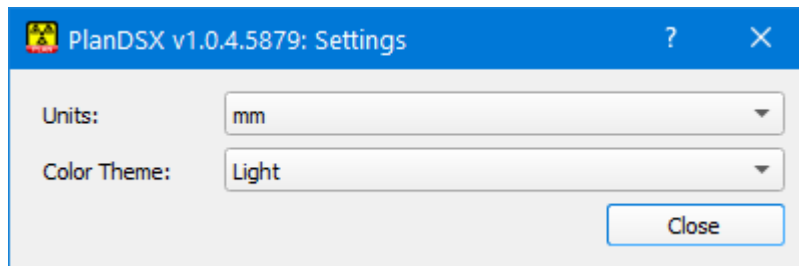


PlanDSX_Settings



- **Units** The units for translations and distances in the scene. **Not currently used.**
- **Color Theme** You can choose between a light or a dark color theme for the GUI.

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