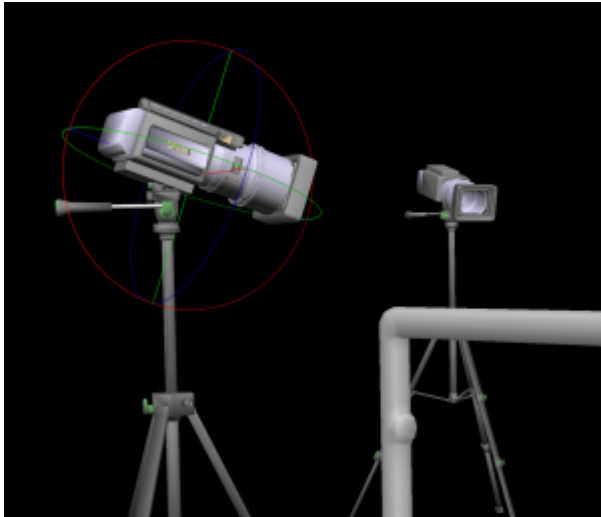


PlanDSX 3D View

PlanDSX's 3D view feature shows the setup of the virtual lab. You can change the orientation of the view by clicking and dragging with the left mouse button. X-ray views, motion capture cameras, and other objects can be added to and removed from the scene using their respective widgets.



Selecting an Object

Ctrl-left-click on an object to select it. A trackball will be displayed over it, centered on the object's origin. You can click on and drag the trackball handles to translate or rotate the object with respect to a single axis.

1. For free-form rotation, click inside the trackball but away from a handle, then drag the yellow sphere around.
2. For free-form translation, Shift-left-click inside the trackball and drag the yellow sphere.

When you are done moving the object, click outside the trackball or press Esc.

The Virtual Lab Floor

A square representing the floor can be added to the scene using the menu command **View → Display Floor**. The floor can be raised and lowered using the Up and Down keys. The global axes of the scene can be displayed using the command **View → Display Axes**.

References

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