

When Repeat is selected, the playback will be continuous, i.e., after the last frame, the play back continues with the first frame. The *Playback Speed* controls the speed of the play back relative to real-play.

Motion_Playback

After loading a motion from a CMZ file, the mocap model can be controlled using the playback widget located under the 3D view.

Permanent link:
https://has-motion.com/wiki/doku.php?id=other:dsx:plandsx:motion_playback&rev=1721149299

You can drag the slider to play back some of the frames, or use the buttons on the right to animation:

